FLASHPOINT CHICAGO

A CAMPUS OF COLUMBIA COLLEGE HOLLYWOOD

BACHELOR OF FINE ARTS IN VISUAL EFFECTS (2021)

Time to Completion

HOW MANY COURSES ARE REQUIRED?

The 2021 BFA in Visual Effects program requires a minimum of 123 semester credit hours to complete.

HOW LONG WILL IT TAKE?

If you enroll in at least 5 courses plus required labs during Fall and Spring semesters and take the Summer semesters off, you can complete your program in four years. If you attend full-time continuously, including during the Summer terms, it is possible to earn your bachelor's degree in less than 4 years. As every required course is not offered every term, your academic advisor is available to help you create a plan based on course offerings each semester. The following course schedule is one example of how you can graduate with your bachelor's degree in 4 years or less.

FIRST SEMESTER (15 CREDITS)

ARD101 Color Theory & Practice
ARD111 2D Image Manipulation
FIM105 Visual Storytelling
ARS110 Observational & Perspective Drawing
HUA101 Composition I: College English

Milestones

✓ Successfully complete ARD101before taking ARD116
✓ Successfully complete ARD111before taking MOD213 • ANI201
✓ Successfully complete ARS110 before taking ARD201
✓ Successfully complete HUA101 before taking HUA105

SECOND SEMESTER (15 CREDITS)

ARD116 Vector Graphics
ARD201 Figure Drawing
MOD213 3D Modeling
MTH101 General Math
HUA105 Fundamentals of Oral Communication

Milestones

✓ Successfully complete MOD213 before taking ANI213 • MOD253 • CMP333 • MOD313
✓ Successfully complete HUA105 before taking HUA201 • ARH331

THIRD SEMESTER (16 CREDITS)

ANI201 Storyboarding for VFX & Animation
ANI213 3D Animation
MOD253 Texturing I
HUA201 Composition II: Reading, Writing, Thinking
Physical and Life Sciences (Lower Level) + Lab

Milestones

✓ Successfully complete ANI213 before taking ANI219 • ANI300 • VXX315 • ANI313
✓ Successfully complete MOD253 before taking MOD353
✓ Successfully complete HUA201 before taking HUA310 • ARH331

FOURTH SEMESTER (15 CREDITS)

ANI219 Motion Design I
CMP214 Compositing I
CMP333 Lighting and Rendering I
MOD313 3D Modeling II
Social and Behavioral Sciences (Lower Level)

Milestones

✓ Successfully complete MOD313 before taking MOD338
✓ Successfully complete one Social or Behavioral Sciences (Lower Level) before taking SSC or BSC (Upper Level)

FIFTH SEMESTER (15 CREDITS)

ANI300 Motion Capture I
VXX300 Industry Professional Practices in VFX
VXX315 Simulations I
ARH331 Art History: Design
Open Elective #1

Milestones

✓ Successfully achieve Dept Approval before taking VXX230 • VXX350

SIXTH SEMESTER (16 CREDITS)

ANI313 3D Animation II
VXX230 Production Studio I
VXX350 VFX Portfolio Development I
VXX350L VFX Portfolio Development I Lab
HUA310 Critical Studies: Art, Media, Culture
Open Elective #2

Milestones

✓ Successfully complete VXX230 before taking VXX330
✓ Successfully complete VXX350 + VXX350L before taking VXX450 + VXX450L
✓ Successfully complete HUA310 before taking HUA490

SEVENTH SEMESTER (15 CREDITS)

MOD338 Real Time Assets I
MOD353 Texturing II
VXX330 Production Studio II
Social and Behavioral Sciences (Upper Level)
Open Elective #3

Milestones

✓ Successfully complete one Social and Behavioral Sciences (Upper Level) before taking SSC490 or BSC490

EIGHTH SEMESTER (16 CREDITS)

VXX450 VFX Portfolio Development II
VXX450L VFX Portfolio Development II Lab
VXX475 GDIM Capstone
Physical and Life Sciences (Upper Level)
General Education Capstone Seminar in Humanities, Social Sciences, or Behavioral Sciences
Open Elective #4

Congratulations! You have successfully earned your BFA in Visual Effects.